

DAN PHIFFER

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[phiffer.org](http://phiffer.org)

A full-stack generalist with 12 years of experience helping cultural institutions & publishers design, build, and operate websites. I have an eye for detail and a commitment to well-documented, maintainable technologies.

## EXPERIENCE

2016–present	<b>Mapzen</b> Senior Software Engineer
2004–2015	<b>Freelance web developer</b> Clients: The New York Times, The Museum of Modern Art, The Asia Society, ArtFCity.com
2013–2015	<b>New Yorker Magazine</b> Senior Software Engineer
2010–2013	<b>Museum of Modern Art</b> Media Technology Developer
2007–2008	<b>Outside.in</b> Front-end developer
2003–2004	<b>Hello Design</b> Technical Lead

## EDUCATION

2007	<b>New York University, Masters of Professional Studies</b> Interactive Telecommunications Program
2003	<b>Harvey Mudd College, Bachelor of Science</b> Department of Computer Science

## TEACHING

2015	<b>Bradley University: Interactive Media program</b> Courses: Introduction to Scripting Languages, Advanced Web Design
2007–2014	<b>City College of New York: Electronic Design &amp; Multimedia program</b> Courses: JavaScript, Multimedia Design, Design for the Web, Web Animation
2013	<b>New York University: Steinhardt School of Art</b> Course: Introduction to Digital Art
2011	<b>New York University: Interactive Telecommunications Program</b> Course: Fast, Easy, Complicated, and Powerful Web

## AWARDS

2016	Eyebeam Impact Residency
2015	Columbia Tow Center Research Fellowship HASTAC Digital Media and Learning Grant
2014	Turbulence Commission
2013	Triple Canopy Commission
2012	Rhizome Commission
2008	Rhizome Commission
2007	Turbulence Commission